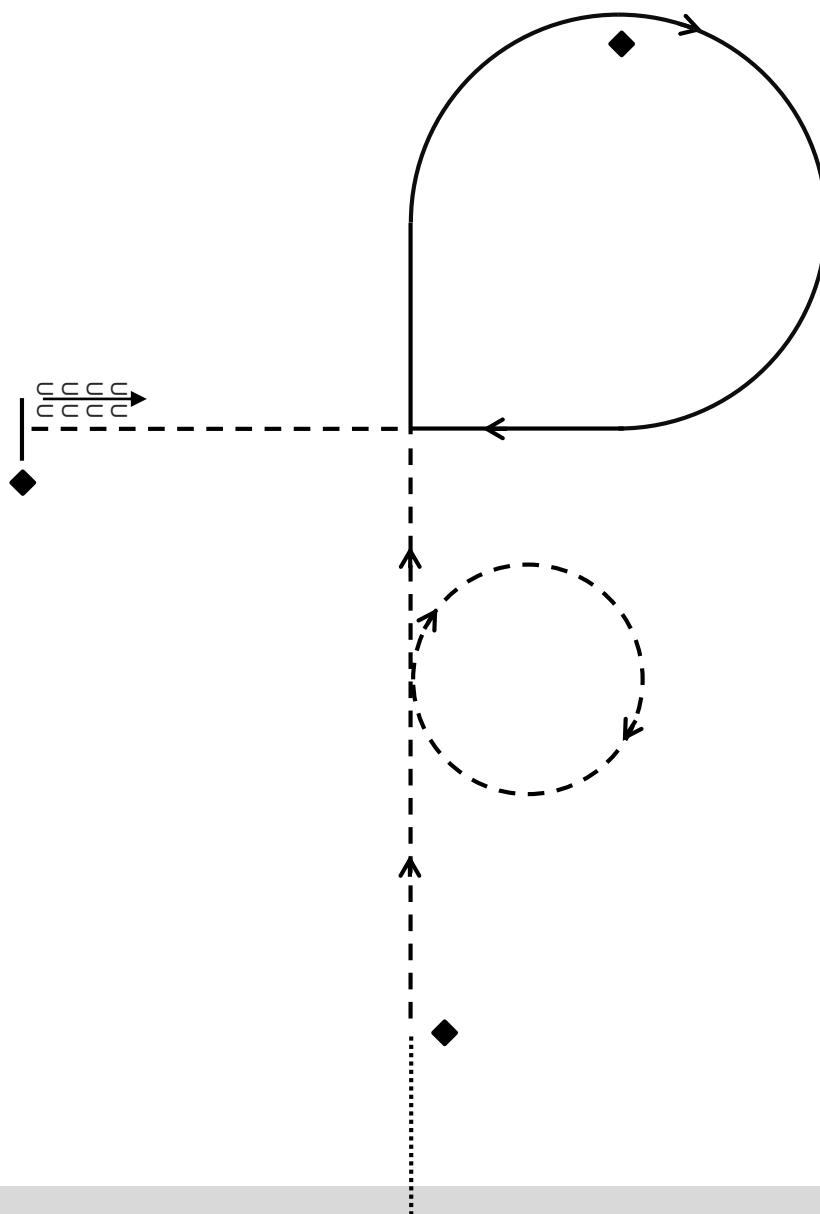


# Warm-up area

- 360° turn.
- Walk.
- At judge trot.
- Turn left and keep on trotting.
- Stop in front of the cone + turn approx. 225° (until in line with the judge).
- Walk to judge.
- Stop + and set up for inspection.
- After inspection do a 90° turn + and walk to warm-up area.

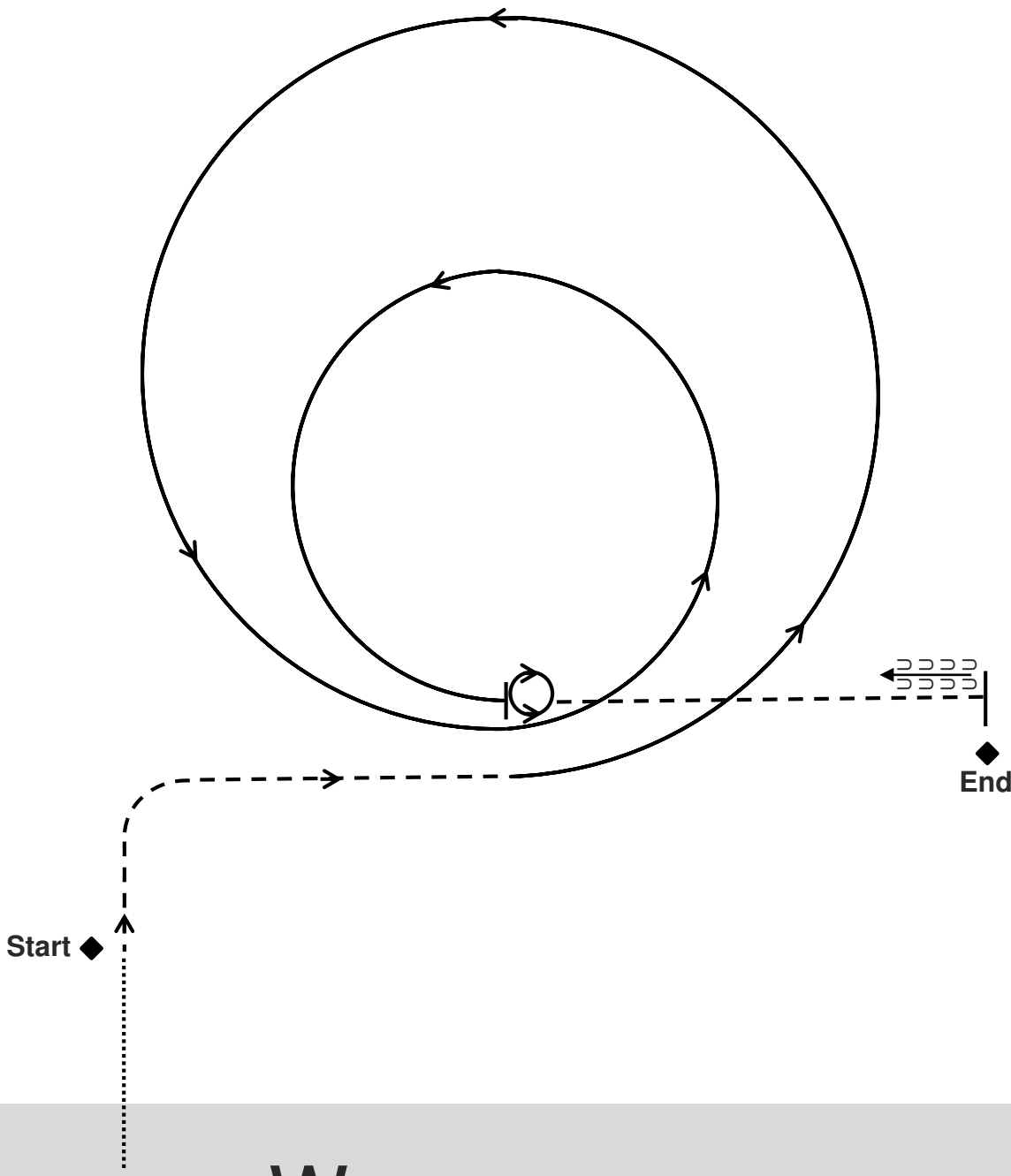
Walk	.....
Trot	- - - -
Cone	◆
Judge	J



## Warm-up area

- Walk up to the first cone.
- At the cone jog straight.
- Jog a small circle.
- Lope a balloon around the cone to the right.
- Break to a jog as you cross the main highway.
- Stop at the third cone; back one horse length.
- Return to the warm-up area.

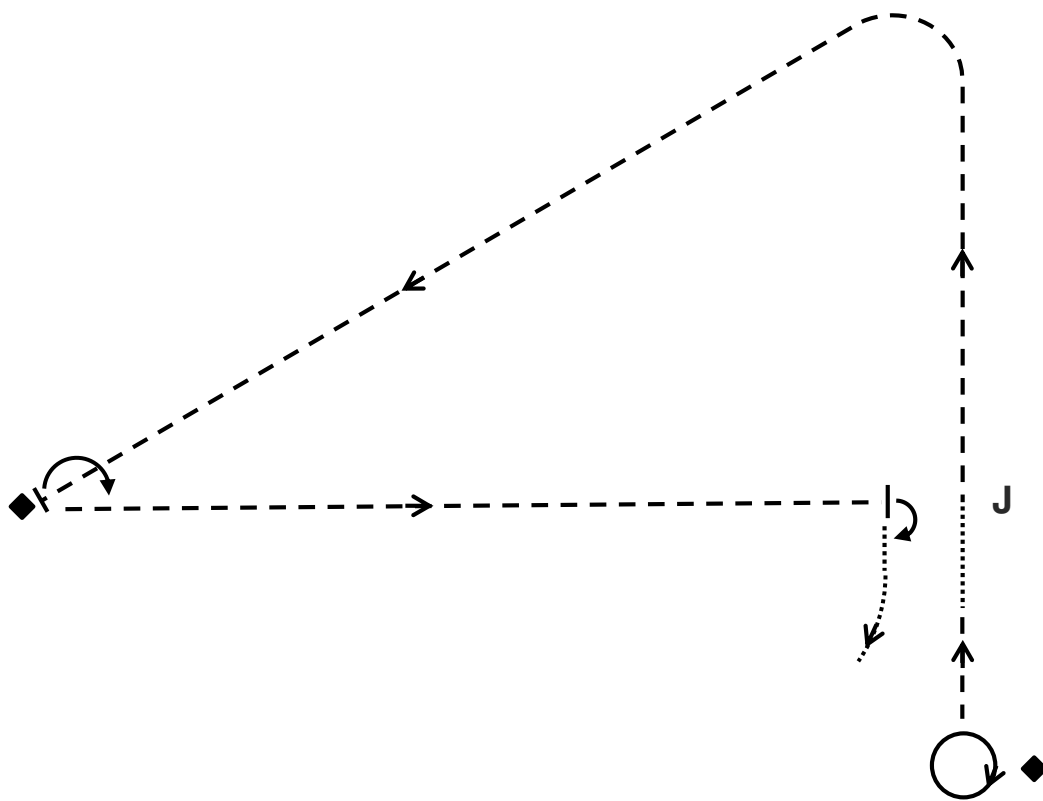
Walk	.....
Jog	- - - -
Lope	————
Back	← C C C C C
Cone	◆



# Warm-up area

- Walk to starting cone.
- Jog + turn right.
- At the center lope one large circle with forward motion.
- At the center slow down to a small slow circle.
- Stop at center.
- Do a 360° turn either way.
- Jog straight + stop at the end marker.
- Back up 6 steps.
- Return to the warm-up area.

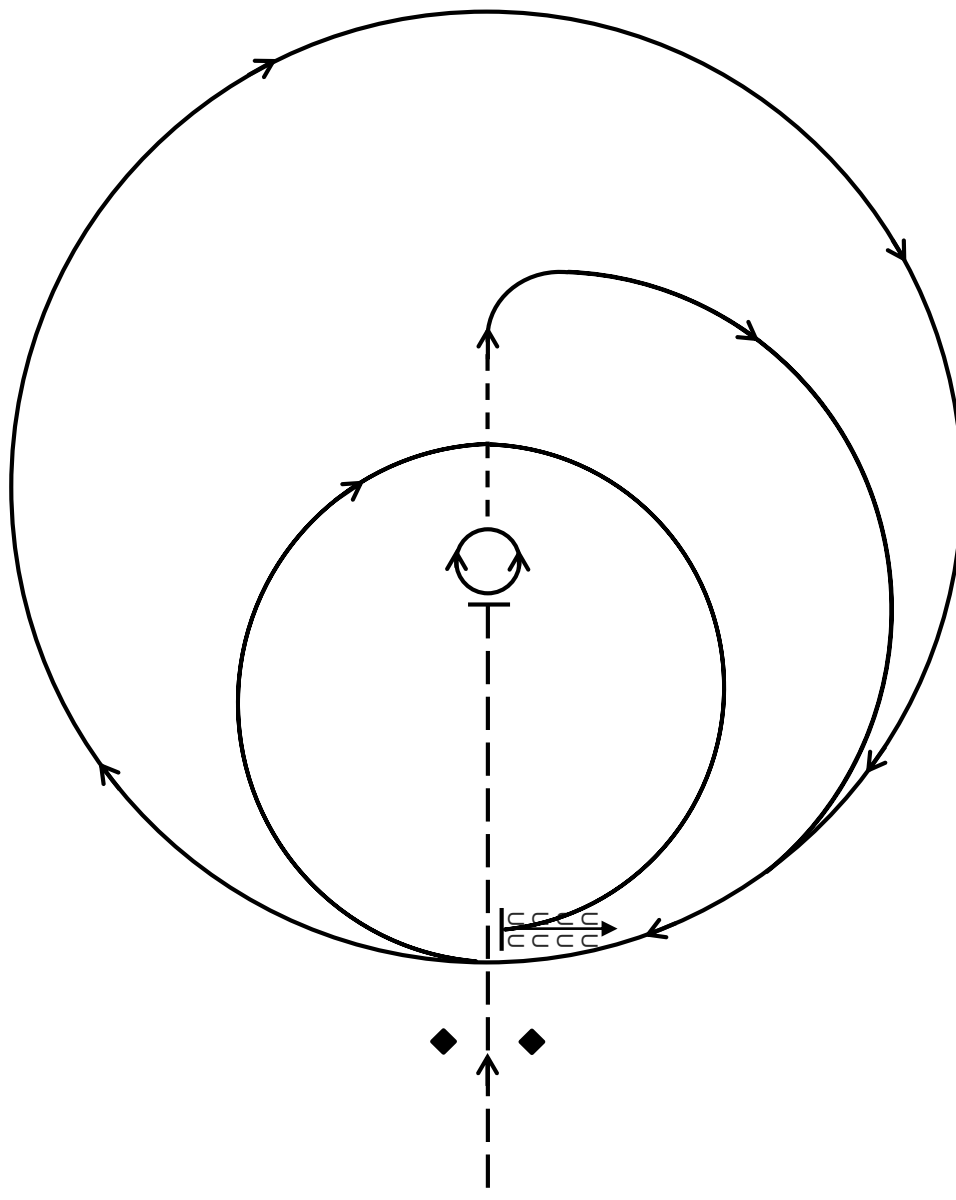
Jog	-----
Ext. Jog	- - - - -
Lope	—————
Cone	◆
Back	←←←←←



# Warm-up area

- 360° turn.
- Trot halfway to judge.
- Walk.
- At judge trot.
- Turn left and keep on trotting.
- Stop in front of cone + turn approx. 225° (until in line with judge).
- Trot to judge.
- Stop + and set up for inspection.
- After inspection do a 90° turn + and walk to warm-up area.

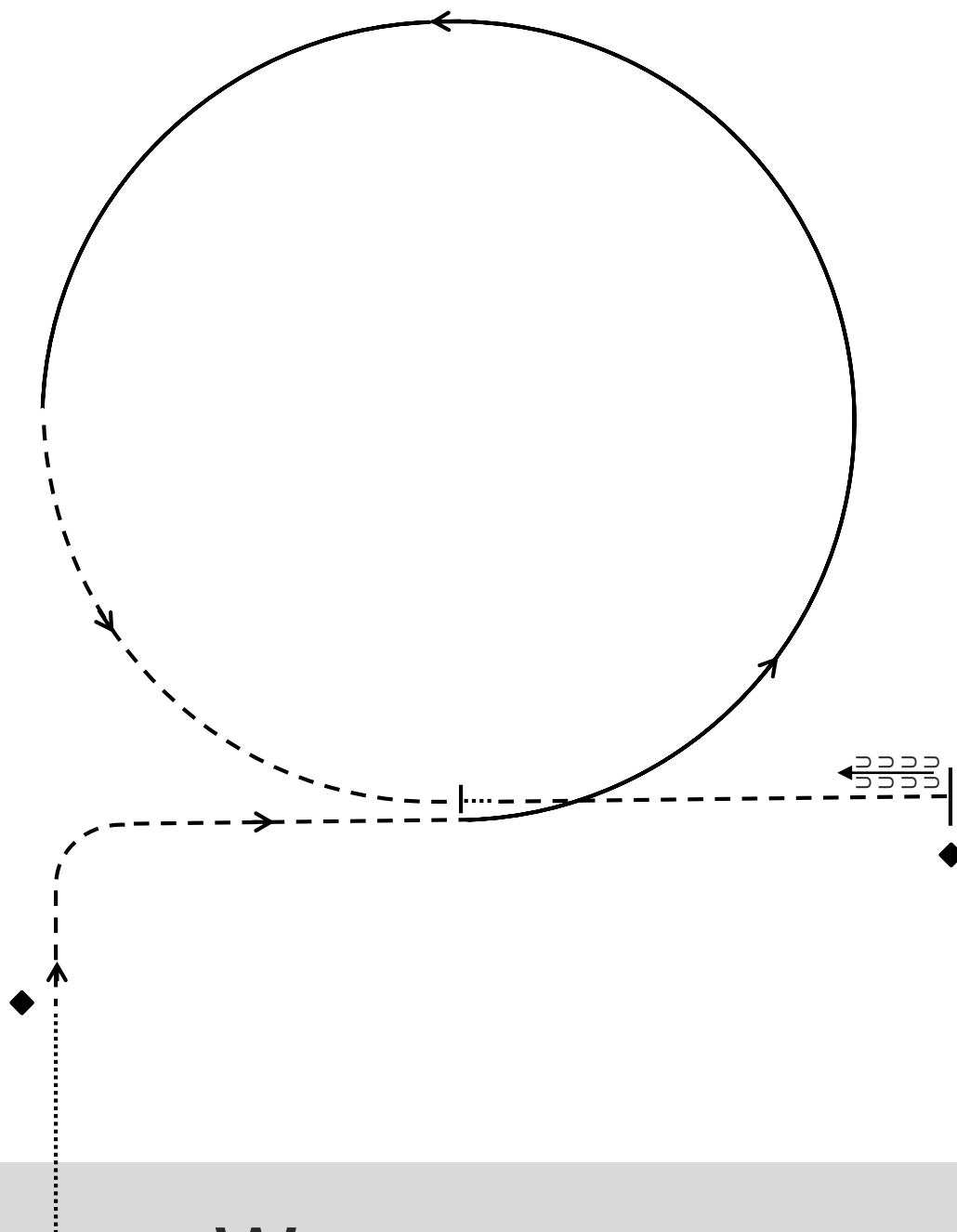
Walk	.....
Trot	- - - -
Cone	◆
Judge	J



## Warm-up area

- Enter the arena at an extended jog through the starting cones
- Stop + execute two turns either way, the first one slow, the second one with more speed
- Jog straight
- Lope right + find a half circle to the right
- Extend the lope + do one full circle with forward motion
- Slow down + do one small circle
- Stop
- Back up 6 steps
- Return to the warm-up area

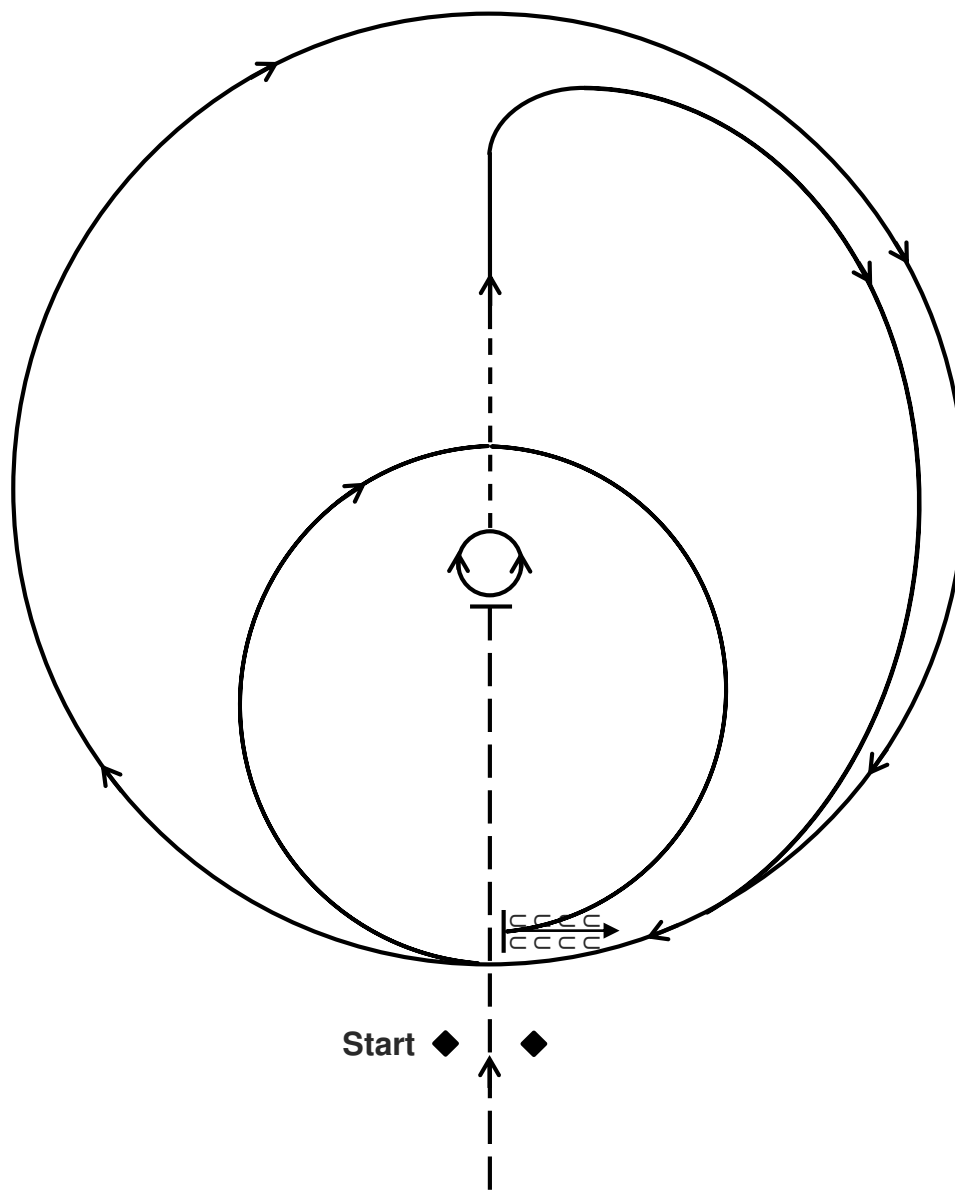
Jog	-----
Ext. Jog	-----
Lope	—————
Cone	◆
Back	←←←←←



# Warm-up area

- Walk to starting cone.
- Jog + turn right.
- At the center lope  $\frac{3}{4}$  circle left – jog  $\frac{1}{4}$  circle.
- Stop at center.
- Walk 3 steps.
- Jog straight + stop at the end marker.
- Back up 6 steps.
- Return to the warm-up area.

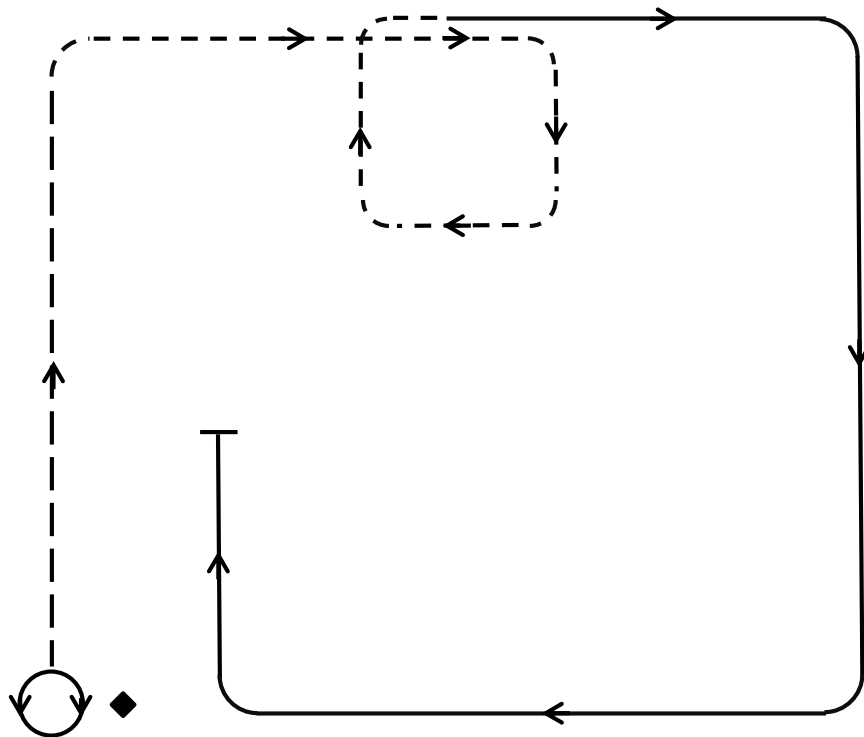
- Jog      - - - - -
- Ext. Jog   - . . . . .
- Lope      —————
- Cone      ◆
- Back      ← 3 3 3 3 3 3



# Warm-up area

- Enter the arena at an extended jog through the starting cones
- Stop + execute a 360° turn either way
- Jog straight
- Lope right + find a half circle to the right
- Extend the lope + do one full circle with forward motion
- Slow down + do one small circle
- Stop
- Back up 3 steps
- Return to the warm-up area

Jog	-----
Ext. Jog	-----
Lope	—————
Cone	◆
Back	← 3 3 3 3 3



## Warm-up area

- Be ready at cone.
- Turn 360° either way.
- Pick up on extended jog and ease back to regular jog before turning right.
- Jog a square.
- Pick up the right lead and lope a large square.
- Stop in the designated area.
- After dismissed return to the warm-up area.

Jog      - - - - -  
Ext. Jog   - - - - -  
Lope      - - - - -  
Cone      ◆